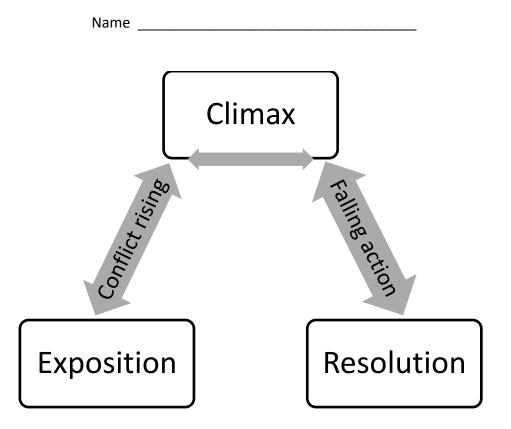


## Sample plot diagram



**Exposition**: the beginning of the video that reveals the setting, characters and the emergence of a human-trafficking situation.

**Inciting (precipitating) event**: when the story turns (when the boy is recruited and relinquishes his passport).

**Rising action**: events that create suspense in a story (at the first game, the boy is wearing his football kit and the captain's armband, preparing to score a penalty or a free-kick. He smiles confidently. The stadium lights are on.).

**Climax**: the referee (trafficker) appears on the scene and whistles, showing a passport instead of a yellow card. He proceeds to place the boy's passport in his shirt pocket and smiles maliciously. The boy is astonished. The trafficker shows a notebook with a list of the boy's debt, illustrated with symbols and numbers. The field turns into a wilderness that looks like a parking lot. The crossbar turns into a dirty old warehouse. On the side, there is a carcass with a vulture on top. An old truck appears with the same young people playing football carrying boxes.

**Resolution**: the boy suddenly comes to his senses and returns to reality, tossing the crumpled flyer back to the trafficker, hitting him on the head.