

CYBERSTRIKE

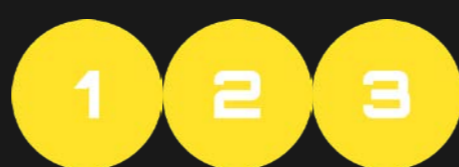


INSTRUCTION CARD

On every turn after the first round:

1. Buy additional preventative measures if wanted.
2. Grant foreign aid to other continents in the event players want to provide financial support to other continents. Money can only be GIVEN during one's turn. You CANNOT accept money on your turn
3. Draw an Attack Card, role die for severity, and pay if needed. Move the attack counter if needed.
4. Answer cyber security question and receive bonus if the answer is correct.
5. At the end of each round, each player should receive the money they are entitled to after each round.

IDENTITY THEFT
YELLOW



PROLIFERATION OF FALSE
INFORMATION ON SOCIAL
MEDIA
BLUE



ENERGY HACK
GREEN



GOVERNMENT INFORMATION
LEAK

